

Michigan Odyssey of the Mind Membership Contact Manual

What is Odyssey of the Mind?

The Odyssey of the Mind Program is an educational program that fosters creative thinking and problem-solving skills among participating students from kindergarten through college. It features an annual competition component at local through international levels. Students solve problems in a variety of areas, from building mechanical devices to giving dramatic interpretive performances. Through the Odyssey of the Mind program, students learn to work with others as a team, evaluate ideas, make decisions, and create solutions while developing self-confidence from their experiences.

How does it work?

The Odyssey of the Mind program, created by Dr. Sam Micklus, professor emeritus at Glassboro State College, (now Rowan College of NJ) teaches teamwork and creative problem solving. Working in teams under the guidance of coaches, groups of five to seven students develop solutions to problems and are given the opportunity to test their creative solutions against those of other teams. New problems are designed each year and allow for competition in four divisions: elementary, middle/junior high school, high school, and collegiate. In addition, there is always a primary problem.

At competition, teams are judged in three areas: the effectiveness of the solution to the long-term problem (200 points), the style of the solution and its overall effect (50 points), and the solution to a spontaneous problem given to the teams on competition day (100 points).

Who participates?

The program began in 1978 with 28 schools in NJ participating. Today, the program is available not only in the USA, but also internationally with over 30 different countries competing in the Odyssey of the Mind Program. Team members compete from kindergarten to college.

Michigan Odyssey of the Mind Membership Contact Manual

Components of Odyssey of the Mind

The Long Term Problem (200 points)

Example: Build a vehicle powered by a jack that will maneuver an obstacle.

Every year, the Odyssey of the Mind organization publishes five competitive Long-term problems, and one non-competitive Primary problem. Some problems are "dramatic" in nature, focusing on a literary topic, for example, with the performance generally in the form of a skit. Other problems are "technical" in nature, involving the creation of one or more devices that accomplish certain tasks. Still other problems combine both areas, requiring some technical component and a skit. All problems are open-ended enough that an unlimited number of interpretations are possible. The team prepares the Long-term solution prior to competition and usually three to five months are spent developing these solutions.

Style (50 points)

Example: A team is required to do a skit about the Seven Wonders of the Ancient World. The team creates the required skit, but elaborates on it by making it an opera, complete with subtitles --That is Style.

Style is the pizzazz that is added to the solution. It is the enhancement to the long-term problem solution. It could be in the form of costumes, scenery, props, humorous dialogue, special lighting, sound effects... Odyssey of the Mind Long-term problem solutions requires creative problem solving. The Odyssey of the Mind program rewards teams for elaborating their Long-term problem solutions since elaboration requires additional creativity. Odyssey of the Mind calls this elaboration Style. Confused? Think of it like the icing on the cake. If the Long-term problem is the cake itself, then Style is the way the cake is decorated, so to speak. All teams that solve a given problem have met the requirements of the problem - the cake. But all teams have "decorated their cake" in unique ways - they all have created special aspects of their solutions that were not required - and that is their Style. Up to 50 points can be awarded to teams for these special features.

The Spontaneous Problem (100 points)

Each Odyssey of the Mind team entering a meet must also solve a spontaneous problem. One of the purposes of spontaneous competition is to see how well the team members react to new situations. Students try to work on creative responses or solutions to the problems. Spontaneous problems take one of three forms: **Verbal**, in which team members generate as many creative verbal answers as they can in a short time period; **Hands-on**, in which a physical or technical problem must be solved in a short period of time; and a combination of the two, **Verbal Hands-on**, in which a physical object is manipulated in turns by the team members as they generate creative verbal answers. All Spontaneous problems require teamwork and points are often awarded for this, regardless of the success of the team's solution. Team members will not know the content of the Spontaneous problem until the judge presents the problem to them. Teams competing against each other are required to solve the same Spontaneous problem. Team members are not allowed to discuss the problem they were given until the end of the season.

*An example of a **verbal problem** would be: Your problem is to name things that are blue. You have one minute to think and two minutes to respond. It would be common to say, "the sky" A more creative response would be, "I'm blue because my boyfriend dumped me."*

*An example of a **hands-on problem** might be to retrieve paper cups and stack them without touching them or the floor within a 15 x 15 foot area using a broom, a three foot piece of string, a ruler, an 8-1/2 x 11 sheet of*

Michigan Odyssey of the Mind Membership Contact Manual

paper, 3 mailing labels, a paper cup, a pencil, a rubber band, and 3 paper clips. The creative emphasis would be on how the students worked as a team to put together devices to retrieve the cups.

1. The three foot piece of string could be separated into three or four pieces, tied together, and then used by two team members to sweep the cups to other team members who could pick them up and stack them using the sheet of paper or a pencil.

2. Or, the ruler could be attached to the broom with the string, and one team member could retrieve the cups for other team members to stack.

Remember: All seven team members may participate in the presentation of its solution to the long-term problem. Only five team members may participate in the spontaneous problem-solving portion of the competition.

What else does Odyssey of the Mind teach?

1. That there is not just one answer to a problem. There are many solutions to a problem. Some solutions just happen to be more creative, more efficient, or more effective than other solutions.
2. To look past the obvious and go for the outrageous off the wall.
3. To take a risk. These may not work, but they may give you another idea that will work.
4. Teamwork. All students must work together to come up with a solution. Someone who is artistic is not necessarily handy with a hammer and nail, and someone who can sew a costume may not be able to act. Odyssey of the Mind draws from the talents of all team members. They all contribute to the creativity of the solution.

What do coaches do?

Coaches act as facilitators for the team. They provide a place for the team to meet. They help the team understand the long-term problem. They help the team obtain materials and knowledge to solve the long-term problem. They arrange for guest speakers and/or provide resources that may be helpful in solving the long-term problem. They make sure the team stays on task. They designate breaks for the team when things are becoming unproductive. They stimulate the team with creativity exercises. They ask questions, but they do not solve the problems. **Solutions are left to the team.**

Michigan Odyssey of the Mind Membership Contact Manual

Who/What is Creativity Unlimited in Michigan (CU in MI)?

CU in MI is the non-profit organization that is licensed by the International Odyssey of the Mind, Creative Competitions Incorporated (CCI) to operate the Odyssey of the Mind program in Michigan. Each U.S. state or international country holds a license to operate in their given geographical area. But, CU in MI is its own non-profit organization in Michigan and has the right to make its own rules beyond those of Odyssey of the Mind and CCI.

CU in MI is run by a Board of Directors made up of the nine positions of Association Director, Association Tournament Director, Treasurer, the 5 Regional Directors, and the State Problem Captain Representative. The people serving in these positions oversee the budget, operations, and policy of CU in MI. Each position has one vote and is appointed by the Board members at the time of the appointment. Each April, the positions to be appointed that summer are posted on the miodyssey.com website so that any interested parties who meet the minimum requirements for the position may apply by July 1st.

Although CU in MI sets the policy for the state, within each region, the Regional Director chooses the competition sites, the Regional Problem Captains, Sales Coordinators, and trains coaches and judges. But, this is done under the overall policies and procedures for the state.

There are other state level positions within CU in MI that are not Board positions. The state level Ambassador Coordinator, Outreach Coordinator, Information Coordinator, Training Coordinator, Sales Coordinator, Historian, and Alumni Coordinator positions are incredibly important parts to maintaining the quality programs in Michigan. The State Problem Captains are the experts in each problem each year and are responsible for training each of the Regional Problem Captains who then train the regional judges. Each April, the positions to be appointed that summer are posted on the miodyssey.com website so that any interested parties who meet the minimum requirements for the position may apply by July 1st.

Michigan Odyssey of the Mind Membership Contact Manual

What is the role of the Membership Contact Person?

The Membership Contact Person is the one who coordinates all of the activities of his/her school or school district's Odyssey of the Mind teams. You will need to know the information in the rules and guidelines book so you have the knowledge to answer the questions coming from your coaches. The responsibilities of this position may differ from one membership to another, but the following list of responsibilities is typical:

Garner School District Support	Page 6
Create Awareness	Page 7
Recruit and Build Teams	Pages 8-14
Purchase Memberships	Pages 15-16
Support Coaches	Page 17
Coordinate Information	Page 18
Recruit Judges and Volunteers	Pages 19-20
Coordinate Registrations	Pages 21-22
Practice Spontaneous	Page 23
Build School Spirit	Page 24
Spread the Word	Pages 25-27
Support State Finals teams	Page 28
Support World Finals teams	Pages 29-30
Coordinate Summer Workshop	Page 31
Appendix 1-Timeline	Pages 32-34
Appendix 2-Michigan Odyssey Contacts	Page 35

Michigan Odyssey of the Mind Membership Contact Manual

Garnering School District Support

Without support from your school district's upper administration and School Board, you will not be able to have an Odyssey of the Mind program in your school. Creativity Unlimited in Michigan, the sponsors of Michigan Odyssey of the Mind can help you with this step. You need only contact the state **Outreach Coordinator at director@michiganodyssey.com**. The Outreach Coordinator will make contact with your school administrators to garner support for the program and can provide you with all of the tools you need to work through this important step.

You do need to understand that every school district has its own level of support from its district leaders. Some Odyssey of the Mind programs are fully funded and may even have a paid Membership Contact on staff. Others have only philosophical support and absolutely no financial support. Yours may end up somewhere in the middle. Your role may include fundraising during the competition year and even more if teams move on to State and World levels of competition. Either way, the Michigan Odyssey of the Mind program is a bargain!

World membership \$135.00

There are also discounts available for multiple memberships within a school district (Do not include World Finals competition fees)

State membership \$ 50.00

Total membership costs \$185.00

Competition fee (per competing team-includes regional and state competitions) \$ 40.00

Example: If you represent a K-6 elementary school and had 1 team in the Primary Division, 3 teams competing in different problems in Division I (3-5th grades), and 2 6th grade teams (Division II) competing in different problems, you would pay the following:

One world membership	\$ 135.00
One state membership	50.00
Six competition fees @ \$40 each (1Primary, 3-Div I, 2-Div II)	<u>240.00</u>
Total of all fees	\$ 425.00

That \$425.00 cover all fees for 42 kids (6 teams x 7 team members) for all competitions. That's just over \$10 per child for months of creative thinking and teamwork! And, the more teams you have competing in different problems under your membership, the lower the cost per team member.

Michigan Odyssey of the Mind Membership Contact Manual

Creating Awareness

Michigan Odyssey of the Mind has a state **Ambassador Coordinator** (ambassador@michiganodyssey.com) who will help get you started in creating awareness of the program in your school. We have videos, brochures, try-out forms and other downloadable information on our website: www.miodyssey.com under the Getting Started tab along the top of the home page.

There is also a team of regional Ambassadors and mentors that are willing to be with you every step of the way. The Ambassadors have developed programs that are geared to excite students through school assemblies or classroom presentations. They are also available to talk to teachers, school staff, and parents.

Since the Odyssey of the Mind program is filled with creative people who have developed a variety of ways to create awareness and gain interest and support for the program, so there is no one right way. As time goes on, you will more fully understand what works best in your community. Just remember to reach out to the help that is very available to you.

Michigan Odyssey of the Mind Membership Contact Manual

Recruiting and Building Teams

Forming Teams

As a coach/coordinator you are responsible for your membership's team building process. Once team members get involved in the program you will find that they often will not want to stop being a member of a team. The information below comes from a successful Michigan program, but please know that every membership is unique and often uses team building processes that are different than those listed below. This is just an example.

The Recruitment Meeting

You are ready to start Odyssey of the Mind teams but you need team members. The first step in recruiting team members is to have an organizational meeting. This meeting can be run in a variety of styles. You might want to just have a meeting where potential team members come and learn about the program and practice spontaneous. Or you could have a parent meeting where parents come and learn about the program. Either way you will want to plan your meeting and then try to find potential team members.

There are many ways to find team members who are interested in problem solving.

- Send home a flier with students at your school telling about the program and the meeting.
- Write an article for your school newsletter telling about the program and the meeting.
- Hang fliers in the hallways telling about the program and the meeting.
- Announce a meeting at the PTA/O meeting.

Odyssey of the Mind Recruitment Meeting Grades K-12

-Example-

An organizational meeting is planned for Day, Month, Year from Time – Time in the Place. You must attend if your child is interested in this program. If you have any additional questions, call Your Name before Date at Phone Number.

This worldwide program combines the excitement of an athletic competition with fun-filled mental gymnastics. It provides students with an opportunity to combine their imaginations with skills of creative problem solving. The program is designed to encourage diligence and teamwork in an environment of cooperation and positive reinforcement.

Students will be on teams of 5 to 7 members with one or more coaches. They will work on one long-term problem and practice for spontaneous in preparation for a regional competition.

Sample Agenda for Recruitment Meeting

- Introduce Coaches
- Explain about the Components Odyssey of the Mind Program
 - Long Term Problem (5 Problems plus Primary grouped in Divisions by Grade)
 - Spontaneous
 - Style
- Practice Schedule (Dates and Times)
- Tournament Dates, Times, and Locations

Michigan Odyssey of the Mind Membership Contact Manual

- Student Expectations (Attend practices, inform coaches of missed practices, be at Competition)
- Parent Expectations (Aid with Fund Raisers, Costs, Help at Practice)
- Outside Assistance (What it is and what it is not)
- Registration Form - **You will want everyone that is interested to fill out a registration form.** It should include the team member's contact information, hobbies, available practice times and personal information such as date of birth, school and grade.

Team Selection

Once you have found some interested problem solvers your next step is to select a team. If you have between five and seven interested problem solvers then you have a team. If you have more than seven you might need to form two teams or have try outs. Tryouts are a good way to help decide what each team member has to offer to the team. Use the tryout to allow team members to see what they and their future team members are capable of doing, not to eliminate potential team members. If you have tryouts, you will want to decide what you are looking for in a team member.

The availability of the team members might also be a beneficial method for selecting teams. Most kids have other commitments, which should be considered. You do not want to form the team and then find out after the first meeting that no one can meet on the same night.

If you are forming two or more teams you may want to divide them on their talents. Different people all have different talents, try to find out the talents of the team members you are selecting. Having a team with seven artists may not be as helpful as having a well rounded team.

Let the team and the parents know exactly what you are going to expect out of the team concerning practice time and commitment. It is important to establish this right away or you will never gain control of your team.

Another important consideration in team member selection is the division of the team. Odyssey of the Mind has five divisions. As the coach you should learn which division each team member would be assigned. This will help you determine the division of your team.

Competition Divisions

Each Odyssey of the Mind team is grouped into a division for competition. The team must participate in the highest division for which all team members qualify.

Primary – Grades K-2

Division I – Grades K-5

Division II – Grades 6-8

Division III – Grades 9-12

Division IV – Collegiate

There is a division finder at www.odysseyofthemind.com/division_calculator.php to use to determine the division of your team. It is recommended that you use it before your team begins solving the Long Term Problem.

Michigan Odyssey of the Mind Membership Contact Manual

Student Participation Forms

Often times it is useful to be prepared for any situation. The following are some pre-made forms that can be very useful. You should alter or change them in anyway you like but you would be well advised to have your team members fill out the forms. Keep the team forms in a place that you can access when needed.

Medical Form

Use this form as a safety net in case one of your team members gets hurt during practice or competition.

Student Registration Form

Use this form to learn about your potential team members and current team members. Keep it handy because you will need it when completing the online registration forms.

Student-Parent Contract

Use this form as a buffer to let the students and parents know what you expect out of your team members.

Conduct Code

This form tells the students and parents what you regard as proper behavior from your team members.

Student Problem Preference Form

Use this form to allow your potential team to express the problem that they think would be exciting to solve and to tell you when they can practice.

Michigan Odyssey of the Mind Membership Contact Manual

Sample Medical Form

In order to provide your son/ daughter medical care in the event of illness or injury, you are requested to complete this form.

Name of Student: _____
Street: _____
City: _____ State: _____ Zip: _____

Mother's Name: _____
Phone Number: (Home) _____ (Work) _____
City: _____ State: _____ Zip: _____

Father's Name: _____
Phone Number: (Home) _____ (Work) _____
Street: _____
City: _____ State: _____ Zip: _____

Other Contact Person: _____ Phone Number: _____
Family Physician: _____ Phone Number: _____

Insurance Information

Carrier: _____ Plan #: _____
Policy #: _____

Medical History

1. Date of last Tetanus booster: _____
2. Allergies _____ Insect _____ Food _____ Drug _____
3. Is your son/daughter under the care of a physician for a medical problem? Yes _____ No _____

If yes explain: _____ Is

your son/daughter taking medication prescribed by a physician? Yes _____ No _____

If yes explain: _____

5. Any additional Information we should be aware of: _____

Parental Permission

Parent/Guardian Signature: _____ Date: _____

Relationship: _____

**Michigan Odyssey of the Mind
Membership Contact Manual**

Sample Student Registration Form

Student Name: _____

Address: _____

City: _____ State: _____ Zip: _____

Date of Birth: _____ Phone Number: _____

Parent Email Address: _____

Grade: _____ Age: _____

Father's Name: _____ Phone Number: _____

Mother's Name: _____ Phone Number: _____

Has student competed in Odyssey of the Mind Program in previous years:

Yes: _____ No: _____

If yes, Problem Name and Coach: _____

Interests Hobbies of Student: _____

Does student have any already existing lessons or activities?

Yes: _____ No: _____

If yes, date and time: _____

Can you as a parent coach an Odyssey of the Mind Team?

Yes: _____ No: _____

Please Note any dates and times that the student is NOT available for practice: _____

Michigan Odyssey of the Mind Membership Contact Manual

Sample Conduct Code

As students of and members of our larger communities, students participating in the Odyssey of the Mind program are expected to set an example of good citizenship at all times. Therefore, we ask you to carefully consider and agree to the following.

1) ODYSSEY OF THE MIND is a TEAM problem solving activity requiring full, active participation on the part of each individual for as long as your ODYSSEY OF THE MIND Team opportunity continues. **Your team goal can only be achieved when each member is in attendance at each scheduled meeting.** Please notify your coach if you are involved in other activities such as sports, dance, scouts, etc. before ODYSSEY OF THE MIND begins. We understand that conflicts do arise. It is your responsibility to get any necessary absence cleared with your coach(es) prior to the scheduled meeting. This should be done by either you personally telling your coach(es) or your parents notifying the coach(es). Do not rely on others to tell your coach(es) for you. You will be held personally responsible for any of your missed practices. You will also be held responsible for finding out when the next practice will be if you happen to miss a practice. If you have more than three unexcused absences from practice your coach(es) reserve the right to dismiss you from the team. You can contact your coach at the following number: Phone Number.

2) In order to maintain high academic standards (i.e., grades), especially close to competition times, ODYSSEY OF THE MIND members have to responsibly manage their available time wisely. Realistically, your education comes first! If you are experiencing academic difficulty or pressures, it is your responsibility to bring this to the attention of your coach(es).

3) OMer's and their coach(es) are busy, involved people. Therefore, meetings must be productive. It will be at the discretion of the coach(es) to cancel (or "call to an end") any unproductive meeting.

4) All teams have the potential of competing at all three levels. Therefore, **team members must be available to compete at the Regional, State and World Competitions.** A team is officially formed after all members and their parents agree to and sign this ODYSSEY OF THE MIND code.

5) As members of schools, OMer's have already agreed to abide by the School Student Conduct Policy and are subject to any conditions there in. Any violations outside the realm of school policy will be reviewed and settled by all current participating coach(es) with prior notification of parents.

6) Team members will be responsible for certain expenses; such as a matching T-shirt/sweatshirt and expenses to help finance the world trip, team pictures, etc.

7) TEAM MEMBERS HAVE TO BE AVAILABLE TO WORK ON SATURDAYS.

Competition Dates

Regional	Your Regional Site	Your Regional Date
State	Michigan State Finals Site	State Finals Date
World	World Finals Site	World Finals Dates

Odyssey of the Mind Conduct Code

SIGNATURE OF TEAM MEMBER _____ DATE _____

SIGNATURE OF PARENT _____ DATE _____

SIGNATURE OF PARENT _____ DATE _____

Michigan Odyssey of the Mind Membership Contact Manual

Sample Student Problem Preference Form

Name: _____ Email Address: _____

Date of Birth: _____ Phone Number: _____

Grade: _____ Age: _____

Have you competed on an Odyssey of the Mind team in previous years: Yes: _____ No: _____

If yes, Problem Name and Coach (list all problems): _____

Interests or Hobbies: _____

Do you have any already existing lessons or activities? Yes: _____ No: _____

If yes, date and time: _____

Please note any dates and times that you are not available for practice: _____

How many days a week do you wish to dedicate to your team's solution: _____

How many hours a day do you wish to dedicate to your team's solution: _____

How many hours a week do you think it should take to create a solution that would satisfy you: _____

Please number your first, second, and third choices for problems to compete in:

Problem One (Vehicle) _____ Problem 4 (Structure) _____

Problem 2 (Technical) _____ Problem 5 (Performance) _____

Problem 3 (Classics) _____ Primary Problem _____

If you cannot be on a team of your first two choices would you still like to be on a team: Yes _____ No _____

Please list other students you might want on your team:

1. _____

2. _____

3. _____

4. _____

5. _____

If you cannot be on a team with first two choices would you still like to be on a team: Yes _____ No _____

On the back of this form, write a brief essay as to why you should be chosen for an Odyssey of the Mind team.

You may wish to include highlights about yourself and unique talents.

Michigan Odyssey of the Mind Membership Contact Manual

Purchase Memberships

We welcome all students to participate in Odyssey of the Mind. However, to enter official Odyssey of the Mind competitions, teams must be covered under a current membership and abide by certain rules and requirements. One membership allows multiple teams of up to seven members each to enter competition, according to the eligibility of the individual school or organization.

School Memberships

Most teams fall under the individual school membership category. A school membership may enter one team per problem per division into competition. The grade of the team members determines the division in which a team is eligible to compete. For example, consider a school of grades K-6. Generally this would be made up of Division I and II students. This membership could enter a total of ten teams in competition—five in Division I and five in Division II plus an unlimited number of non-competitive Primary teams.

If the school wants to enter more teams in the same problem and division it may purchase an additional membership at a reduced rate from CCI. The state fee remains the same for each. All teams that fall under the second membership would be considered “Team B”. If a third membership is purchased, those teams would be considered “Team C”, and so on. If purchasing additional memberships is not feasible, a school district may hold an intramural competition to determine which teams will go to official competitions. In most circumstances, all team members come from the same school. However, multi-school teams—those made up of students from different schools—are permitted as long as all the schools have a current membership. Multi-school teams may choose which school name they wish to use for registering their team, but they may only compete at one regional tournament, even though the multiple schools may be located in more than one region.

Furthermore, each team is allowed one student that attends a different school without a membership, but who resides in the same general area. However, the team members must agree and must have permission from principals from both schools involved. If a team member transfers to another school he/she may continue on the team until the end of the competition year, provided both school administrations approve.

Community Groups

Established community groups such as Scouts, church groups, libraries, etc. may purchase a membership under the group’s name and enter one team per problem in competition (maximum five teams). If a group wishes to enter more teams, it may purchase additional memberships. A community group may not be organized for the

Michigan Odyssey of the Mind Membership Contact Manual

purpose of competing in Odyssey of the Mind. The group must have an established mission other than participating in Odyssey of the Mind.

If the community group contributes money to a school to sponsor a team or to enable students to participate, the membership would be in the school's name.

Home-Schooled Students

Home-schooled students can purchase memberships under a home school name. A home school membership may enter one team per problem into competition (maximum five teams). Each of these teams must include a minimum of four home-schooled students. Each team may also include up to three students from one other school. That school would not have to purchase an additional membership. If non-home-schooled students come from more than one school, the additional schools are required to purchase a membership.

If school administrators permit it, home-schooled students may compete on a school team sponsored by the public school that they would normally attend if they were not home schooled.

Making the purchase

Once you've decided which membership best fits your situation, your next step is to [purchase a world membership](#) from Creative Competitions, Inc. for \$135.00. (www.odysseyofthemind.com) The person you identify as the membership contact receives a membership packet containing the current year's problems, curriculum materials for teachers and the Program Guide.

A \$50.00 [State Membership fee](#) (www.miodyssey.com) is required of each membership to participate in the Michigan Odyssey program. The State Membership fee follows the same definitions of memberships as the world level.

Each team competing in a Regional Tournament pays a registration fee of \$40.00, including Primary teams. This fee is paid in December or January of the competition year when the team registers on-line for the tournament.

Michigan Odyssey of the Mind Membership Contact Manual

Support Coaches

The first and most important thing you can do to help your coaches is to make sure they attend Coaches' Training in your region. If you haven't coached before, it would also be best for you to attend. They will learn the ins and outs of coaching an Odyssey of the Mind team, have hands-on chances to understand Spontaneous, and will receive first hand information from their Regional Director. Your job will be significantly more easy during the competition year if your coaches have attended Coaches' Training.

You need to consistently check the www.miodyssey.com website for updates of dates, training, and information from your Region. Deadlines will be posted there and it is your job to help your coaches meet those deadlines.

Coaching an Odyssey of the Mind team requires a special person who is able to allow team members to grow and unfold by making their own decisions. This can be very difficult for many adults. They are working with creative kids in a competitive setting. They also need the support of parents without parental involvement in the creativity of the team.

Many Odyssey of the Mind coaches are also very creative people themselves. In their supporting of their team's process, they sometimes put the paperwork of their coaching role on the back burner. It is your job to help them through the registration process and the details of the competition.

Sometimes conflicts will occur on the teams or with the coach and parents that are best resolved by having someone outside of the situation involved. You can support your coaches by offering to help mediate these situations or just to be a listening ear so that they can vent.

If you feel like you need a little support yourself, feel free to contact your local Regional Director or the Association Director or Association Tournament Director. We are happy to help you at any time.

Michigan Odyssey of the Mind Membership Contact Manual

Coordinate Information

Michigan Odyssey of the Mind and your Regional Directors provide e-mails and website postings throughout the year. Make sure that you recheck dates and trainings and any other posted information and get that information out to your coaches.

Your membership may also have concerns that you would like to bring to the Michigan Odyssey of the Mind program. It's best if you work with your coaches to be the spokesperson for their concerns so that we understand that this is more than a singular issue. Any concerns would be addressed first to your Regional Director, and then to the Association Director if it is not resolved.

Once you know how many teams your membership will be having in a competition year, even if it's before registration is due, it's wonderful for your Regional Director if you give her that information as soon as you can. It's a great help in planning the competition.

Michigan Odyssey of the Mind Membership Contact Manual

Recruit Judges and Volunteers

In order to compete at any Regional or State competition in Michigan, every team (and every membership in Region 5 only) must furnish a Judge and a Volunteer. The Judge and Volunteer must register in January, by the due date. Each of these positions has very different levels of service. PLEASE MAKE SURE YOU UNDERSTAND WHAT IS EXPECTED OF EACH POSITION BEFORE YOU ASK PEOPLE TO SERVE. As Membership Contact Person, it is your job to help your coaches find people to serve as Judges and Volunteers. Remind teams that they will also be judged by volunteer Judges. If they want to be judged by well trained, fair judges, they need to supply the same.

Judge Job Description

The Odyssey of the Mind judge is an essential part of the volunteer staff that makes an Odyssey tournament a success. Judges can be parents, teachers, aunts, uncles, grandparents, neighbors, or anyone who has a love for children.

- **Commitment:**
 - A volunteer judge MUST commitment to 2 days: 1 day for training and 1 FULL day for competition. The tournament day can begin as early as 7am and may run as late as 6pm (Note: If he/she has a child competing, he/she will NOT be able to watch their child compete)
 - Refer to the Schedule for the region you're representing for the dates for this year for:
 - Judges Training
 - Regional Tournament
 - If the team that the judge represents advances to the state finals, he/she will be asked to commit to another full day of judging at the State Tournament at Davenport University in Grand Rapids, MI.
- **Duties:**
 - **Online Registration:** This is where your commitment begins. You (not the coach) MUST access the online registration by following the judges' links on www.miodyssey.com, click on the "Judges" tab across the top of the page and then on your region and then on "Judges Registration".
 - **Attend Training: THIS IS MANDATORY!** This is where you will meet and discuss the problem which you will be judging. It is your duty as a judge to fully understand the problem so that you can fairly and accurately administer a score. Judges' training is the time for the judging team to get together and discuss any questions or concerns that they may have about the problem with their Problem Captain.

Michigan Odyssey of the Mind Membership Contact Manual

- **Scoring:** You must be able to CONSISTENTLY adhere to the scoring guidelines laid out by the problem and your Problem Captain.
- **Code of Conduct:** You must be willing to sign and abide by the Michigan Odyssey of the Mind Judge's Code of Conduct.
- **Punctuality:** You must be committed to being on time for all trainings and tournaments and stay until dismissed by your Problem Captain.

Volunteer Job Description

The Odyssey of the Mind (OotM) volunteer is an important part of the staff that makes an OotM tournament a success. Volunteers can be parents, teachers, aunts, uncles, grandparents, neighbors, or anyone who has a love for children.

- **Commitment:**
 - As a volunteer you commit to a 2-3 hour shift the day of competition. This shift can begin as early as 7am and may run as late as 7pm (Note: If you have a child competing, we will do our best to ensure that your volunteer time DOES NOT conflict with your child's long-term presentation time).
 - Regional Tournament Dates are posted under the "Parents/Volunteers" tab and then each region.
 - If the team that you represent advances to the state finals, you may be asked to commit to another volunteer shift the day of state finals at Davenport University in Grand Rapids, MI.
- **Duties:**
 - **Online Registration:** This is where your commitment begins. You (not the coach) MUST access the online registration by following the volunteer link on www.miodyssey.com by going to the Parent/Volunteers tab across the top of the homepage and then going to your specific region. You must then click on "volunteers' registration".
 - **Punctuality:** You must be committed to being on time and stay until your shift ends and you are dismissed by the volunteer coordinator.
 - **Volunteer Jobs:** Your volunteer job can range anywhere from making sure that a door is not opened while a team is performing to helping park cars in a parking lot. You will have an opportunity to let us know of any issues that may prevent you from fulfilling certain duties (i.e. the inability to stand/sit for long periods of time) when you register online. You will be given your volunteer job upon checking in at the tournament's Volunteer Registration site.

Michigan Odyssey of the Mind Membership Contact Manual

Coordinate Registrations

IN ORDER TO COMPETE IN THE REGIONAL TOURNAMENT, YOU MUST COMPLETE THE REGISTRATION PROCESS. THE REGISTRATION PROCESS IS CONSIDERED COMPLETE WHEN THE TOURNAMENT DIRECTOR HAS RECEIVED THE FOLLOWING:

- Your completed team registration
- Your judge(s) registration
- Your volunteer(s) registration
- Your registration fee

IN DECEMBER:

Gather information you'll need to register your membership's teams before the January due date:

- Make sure you know the region in which they will be competing.
- School membership number, name, address, (including zip code) telephone, and e-mail.(on membership card received with membership packet)
- Team members' names and grades in school.
- Coach(es)' name, address, telephone, and e-mail address.
- Your judge(s)' name, address, telephone, and e-mail (All of the Judges' Training information will be sent to this e-mail address. Please make sure the Judge checks his/her e-mail)
- Your volunteer(s)' name, address, telephone, and e-mail (Any volunteer information, including the schedule for tournament day will be sent to this e-mail address. Please make sure the Volunteer checks his/her e-mail)
- As you're gathering information from your team's families and finding a judge and volunteer, this is a great time to get [Media Release](#) forms(available on www.miodyssey.com website) signed and ready to turn in on tournament day.

IN JANUARY...Prior to the registration due date

To register visit: www.miodyssey.com

HINT: MAKE SURE YOU HIT SUBMIT AT THE END OF THE REGISTRATION

- Complete, or make sure the coach completes, the [team registrations](#) for the regional tournament (If the coach's e-mail address does not receive a confirmation e-mail within one day, the registration did not process and you should try again).

Michigan Odyssey of the Mind Membership Contact Manual

- ❑ Send the registration fee for the regional tournament to: Paula Mittner, 1017 Paradise Lake Rd. SE, Grand Rapids, MI 49546
- ❑ Make sure your judges registered for the regional tournament. (If he/she does not receive a confirmation e-mail within one day, the registration did not register and you should ask him/her to try again).
- ❑ Make sure your volunteers registered for the regional tournament. (If he/she does not receive a confirmation e-mail within one day, the registration did not register and you should ask him/her to try again).

Michigan Odyssey of the Mind Membership Contact Manual

Practice Spontaneous

The Spontaneous portion of the Odyssey of the Mind competition does not have any Outside Assistance issues during practice, so different teams can practice together and even discuss each other's solutions. Spontaneous practice teaches them how to think and look at things differently; skills that will help them during competition.

Many Membership Contacts will put together some kind of Spontaneous event where all of the teams can come together and be challenged in a tournament-like setting. Quite often the coaches from the teams act as judges for the other teams and then coach them on their specific solutions.

This is a great help to coaches who just don't have the time to put together more complex problems during regular team practices.

Each year, Michigan Odyssey of the Mind offers a Spontaneous Ready, Set, Now practice kits that contains everything a coach needs to practice 50 problems with his/her team. These normally sell for \$30 each. Experienced coaches find this extremely helpful and are lined up to purchase them at the beginning of the competition year. If this cost is in your budget, it is highly recommended.

Michigan Odyssey of the Mind Membership Contact Manual

Build School Spirit

Make sure that you promote your Odyssey of the Mind teams through school newsletters and announcements, but its even more helpful to give them the opportunity to perform their solutions in front of an audience prior to their first competition.

Many schools will have a school assembly. If that is not possible, invite your school to an evening or after school performance. It's a great opportunity for the teams to show off their accomplishments, and a great time to build the program for the next year as other kids see what Odyssey of the Mind is all about.

Do make sure that you also announce the idea of Outside Assistance beforehand. Audience members like to give feedback to the teams about their performances, but these outside ideas are going beyond the scope of the 7-minds accomplishing the solution. So, let them know ahead of time that they need to keep their ideas to themselves so that the team members do not have to be the bad guys after they perform.

+++

After the competition season ends for your teams...this may be after Regionals or State Finals...arrange a banquet to honor the teams. Some school districts award Varsity letters to High School teams, so this is a great time to hand out those awards as well. These teams have worked as hard, with a longer competition season, than any of your school's athletic teams. They have represented your school at a major competition and should be honored for their work. Their coaches have gone through an emotional journey filled with highs and lows and they should also be honored for their part in the team's success.

Michigan Odyssey of the Mind Membership Contact Manual

Spread the Word

It is your job to take every opportunity possible to promote your teams at the competition. Send out notes to your teachers and administrators, including your School Board members. Make sure you include specific information in your school newsletters. Send out press releases to your local newspaper and TV stations. We have some samples of tools used by other Michigan memberships below:

Sample Tournament Information for Team Supporters

Teams and Coaches may wish to use this form to provide information about the tournament to Parents, Grandparents, Friends and Supporters:

Our team's Membership Name is: _____

Our team's Membership Number is: _____

Our Coaches Name(s): _____

Our team's Long Term Problem is: _____

Our team's Division is: _____

Our Long-Term performance time is: _____

The Location of our performance is: _____

Sample Invitation:

3rd and 4th Grade Families –

Odyssey of the Mind State Finals are this Saturday, APRIL 16th at Davenport University. Please consider coming out to support the two teams, one from 3rd and 4th grade, that have worked so hard preparing for this competition! Last year, our school produced one team that went to the WORLD FINALS!! Here are the scheduled times for XXXlong term presentations:

4th Grade – Coach XXX – Problem XXX – Time

- Location

3rd Grade – Coach XXX – Problem XXX – Time

- Location

If you choose to come watch, there are also some alumni teams competing:

Insert information about older teams from your school

MORE INFORMATION at: www.miodyssey.com

Michigan Odyssey of the Mind Membership Contact Manual

Here is a sample to use to foster support among your school.

We are excited to have FIVE *Odyssey of the Mind* teams representing our school this year!! Members have been meeting since November to practice for the Region XX Competition, being held "Date" at "Your School". The top teams will then compete against other regions at the State Finals in April at Davenport University. The World Finals, hosting teams from 25 countries, is in May at the University of Maryland.

Your school's team members are:

4th Grade:
list kids' names

3rd Grade:
List kids' names

Team members are working on their creative solution to one long-term problem as well as preparing to participate in "Spontaneous" competition. Spontaneous is a secondary competition in which teams will be given verbal or hands-on tasks that they have never seen before. They have to be "SPONTANEOUS" and work together as a team!

We especially want to thank our school's PTO for supporting this program. Also we would like to thank our many parent coaches: XXX Thank you to all our parents, Odyssey Volunteers, and Judges for their time and continuous support.

GO "Your School"!

"Your School's" OotM Coordinator

Sample Press Release and Informational Letter For Immediate Release

DATE: Your Regional Date
TO: Newspaper Name
FROM: Creativity Unlimited in Michigan
RE: 2011 **Odyssey of the Mind Region Tournament**

Creativity Unlimited in Michigan

Announces

Odyssey of the Mind™ Region V Tournament

On March 5, 2011 over five hundred K-12 students will come together at New Lothrop Schools for the Michigan Odyssey of the Mind 2011 Region V Tournament.

Michigan Odyssey of the Mind Membership Contact Manual

Odyssey of the Mind™ is an educational program that allows teams of up to seven members to test their skills in solving one of five long-term problems and a spontaneous problem. Teams compete in three divisions based on age. Team members develop skills in teamwork, cooperation, evaluation, design, script writing, time management, problem solving, creativity and how to tackle real-life problems using real-life skills. Also included is a Primary division for grades K-2 where students demonstrate their solution to a problem.

The public is invited to attend this colorful and exciting event beginning at 9 am. Admission is free.

This year the long-term problems require students to accomplish the following feats:

- Build a vehicle
- Create technical contraptions
- Create a classical dramatic performance
- Build a balsa wood structure that weighs no more than 15 grams to hold weight
- Create a humorous skit

In addition to presenting solutions to long-term problems, all the teams must be ready to compete in the spontaneous problem session which may include a verbal, hands-on, or verbal-hands-on problem.

Qualifying teams advance to the State Tournament on April 17, 2010 at Davenport University in Grand Rapids, Michigan. First place and Second place finishers at the state level will compete in the World Finals at the Michigan State University in East Lansing, Michigan, May 26 to May 29, 2010.

Odyssey of the Mind in Michigan is sponsored by the non-profit organization Creativity Unlimited in Michigan. For further information contact Regional Directors at (517) 555-5555 or Region X@michiganodyssey.com

-- END --

A list of participating memberships.
Middle School
School District
Academies
Elementary School

Michigan Odyssey of the Mind Membership Contact Manual

Support State Finals teams

If a team from your school moves on to the State Finals competition, much must be done quickly. Each team will need to, once again, provide a Judge and Volunteer for the competition. The Judge must have been trained that year and have judged at a regional competition that year. It does not have to be the same judge that served for this team at Regionals, but must have been trained and judged that year...even if it's a different team. It's your job to help the coach find a Judge for State Finals. The Volunteer does not have to have volunteered that year, so it can be anyone. Once again, we schedule volunteers around the team's schedule, but Judges will NOT be able to see the team perform.

This is another time when you should make sure you spread the word about your team's accomplishments. Make sure you put a notice in the school newsletter and contact media.

Michigan Odyssey of the Mind Membership Contact Manual

Support World Finals teams

If a team from your membership qualifies to compete at World Finals, you, your teams, and their families will have many, many decisions to make; and you will need to make those decisions VERY QUICKLY and most of those decisions involve money. The information below will help you be as prepared as possible for the flurry of activity and deadlines.

If your membership's team qualifies for World Finals by placing first or second place, or the team or a team member receives a Ranatra Fusca Award at State Finals, the coach will be asked to meet for a few minutes with some of our Michigan Board members after the Awards ceremony and will receive a packet of information that is very thorough in its explanation of the next steps. Ask that coach or coaches for a copy of everything in that packet so you can make sure they follow through. The Association Director will also be available over the next few weeks to help you through the process, if requested. **But, we will not be able to raise money for your expenses.**

The coach will need to do the following for their competition and stay at World Finals:

- Complete the **Team Registration immediately** at www.odysseyofthemind.com to get on the schedule.
- An important part of the World Finals experience is **Pin Trading**. Similar to our smaller trading of items at Michigan competitions, teams from all around the U.S. and the world meet each other through trading pins throughout the week in their free time. The sets of pins that were sold at our Regional and State competitions are the items that will be most wanted. Pin traders trade to get full sets of pins from around the globe. So, it will be important for your team members to have sets of pins of their own so they have something to trade with other teams. The more pins they have to trade, the more pins they will be able to get in return. CU in MI offers the Michigan pins at a reduced rate for World Finals teams, but they must be purchased in sets. You need to know that the order form for pins must be received by CU in MI within 3-5 days after the State Finals competition. If you're late, we probably won't have the pins available to purchase. If there is more than one team going to World Finals from your membership, it is best if you coordinate the pin and t-shirt orders and send just one order to CU in MI. That way you are sure that all of your teams have placed the order and you may qualify for discounts.
- CU in MI will furnish **one free Michigan t-shirt** to every team member and one coach per team to wear at the Opening & Closing Ceremonies. There will be no printing on the back of the t-shirt. If you want the t-shirt to have World Finalist printed on the back, you will need to take care of that at the membership level.

Michigan Odyssey of the Mind Membership Contact Manual

- **Make your lodging and meals reservations** AND make complete payment (being on time also saves you \$100) The lodging and meal packages range from \$475 each to \$575 each, depending on the length of your stay and the location of World Finals. If your team decides to stay off-campus, then the team is charged a \$2,500 facilities fee to offset the costs of transportation and security for the event. For a 7 member team, this could cost about \$4,000 and is normally due by the end of April...just about 2 weeks after qualifying for World Finals.

Some school districts help with financing teams that qualify for World Finals, but most do not. Make sure you are aware of the financial needs of your teams and help facilitate their fundraising needs.

Michigan Odyssey of the Mind Membership Contact Manual

Coordinate Summer Workshop

The *Creative Thinking Workshop* is an excellent tool for expanding a local Odyssey of the Mind™ program and is available to Michigan teams by contacting director@michiganodyssey.com. It accomplishes several membership goals:

- Attract interested students who understand commitment to their team.
- Attract coaches who understand that team members grow best when they are able to both fail and succeed together while working toward a common goal.
- Engage the community in the program by watching entertaining performances.
- Make money for your Odyssey of the Mind™ program to help offset expenses that might not be covered by your sponsoring school system.

Participants will work in teams to solve a mini long-term problem during the week as well as participate in whole group activities and team centered spontaneous problems. They will have a hat parade of hats they've created at home and will perform their solutions on the final day. Participants are able to find ways that they might fit into an Odyssey of the Mind™ team and their parents understand the benefits of the program. It's a win/win situation for all involved. This section includes a sample "Creative Thinking Workshop" description that may help you explain the workshop when getting permission from your sponsoring school district.

This guide provides information to help leaders put on a great *Creative Thinking Workshop* within the minimum possible planning time. We've provided you with tips to secure needed facilities, staffing requirements, promotional material, a schedule of each day's activities, notes home for parents, and, most importantly, the long-term and spontaneous problems for the teams.

This *Creative Thinking Workshop* was designed and tested as a summer week-long program in the Traverse City Area Public Schools in Traverse City, MI. It was originally used as a fundraiser for teams going to World Finals and was then found to dramatically increase the number of students interested in Odyssey of the Mind™ the following school year. It's a wonderful way for students to test drive their Odyssey experience before making a commitment to a competitive team.

We hope that you enjoy your *Creative Thinking Workshop* experience and are able to reap the benefits in additional student and coach involvement as well as a monetary reward for the Odyssey of the Mind™ program in your school.

Michigan Odyssey of the Mind Membership Contact Manual

Appendix 1-Timeline

Late Spring before school ends or late summer before school starts:

- Consult with your school administration to determine the Odyssey program funding policies. The details of your job will be determined by what your school will pay for and what you will need to plan to fund by other means.
- Purchase Odyssey of the Mind memberships from Creative Competitions Inc.(www.odysseyofthemind.com) for schools within your district that you are sure will have at least one team during the upcoming competition year. There are discounts available for multiple memberships per school district. The Problems for the following year are normally sent to memberships in late August, once the membership is purchased.

One week after school starts:

- Contact coaches and school contact people from the previous year and ask if they plan to have teams and/or stay in their positions for the current year. Make sure you have current, accurate e-mail addresses to keep them informed throughout the year.
- Put together information packets with a timeline, contact information, invitation to do building presentations, etc about the program in your district and disseminate to all building principals and school contacts.
- You will have received membership packets from any memberships you ordered the previous or late summer. These membership packets include copies of all of the problems. Disseminate copies of all problems to school contacts and any coaches from schools without contacts. This will be continual, until everyone has the problems. Keep track of all teams at all schools so that when registration time comes around, you'll know where to do the follow-up.

Two-three weeks after school starts:

- Recruit team members and coaches. Michigan Odyssey of the Mind has many recruiting services available to help you. We have a team of Ambassadors who will provide assemblies at your schools or meet with parents. Make sure you contact the Ambassador Coordinator for helpful materials and to schedule events.
- Put teams together and assign school contacts. It will be helpful to you to have someone to serve as a school contact to help you keep track of what is going on at each location and to disseminate information.

Fall:

- Monitor the miodyssey.com website for information about Coaches or Judges trainings, timelines, etc.

Michigan Odyssey of the Mind Membership Contact Manual

- You will receive several e-mails from your Regional Director. Make sure that you keep your school contacts and coaches informed by forwarding them on and by doing follow-ups whenever possible.
- Coaches' Training is normally anywhere from late October to mid-December. You need to make sure that a coach from every team in your district attends your local Coaches' Training. This is the best way to give your teams an advantage at competition.
- By the time of Coaches Training, you should know which schools will need memberships. Make sure you have purchased national memberships for each of them.
- Purchase State memberships for all of your district's schools.
- Start the process of identifying one Judge and one Volunteer for each of your teams. Final registration of teams is in mid-January and you do not want to wait until the last minute. Judges must agree to a full day of training and a full day of judging at the regional competition. Since our tournaments cannot run and teams are not treated fairly without well trained, committed judges, there are no exceptions. Most often, the judges are not a parent from the team because they will not be able to watch their own child perform. Volunteers can be parents, as they only serve a 2 hour shift on tournament day and are scheduled around the performance of the team they represent.

Early January:

- Team registration is normally due in mid-January. It is your responsibility to make sure that all of your district's teams are registered on time. **This includes the teams, judge, and volunteer registrations and payment of the \$40 per team registration fee.** There is a \$50 late fee for any incomplete registration on the due date.
- Several school districts like to have a district-wide t-shirt design for teams to wear to the regional and state competitions. If your district does this, this would be a good time to gather sizes and payment for your design and order.
- Many school districts hold a Spontaneous practice event. Since there is no Outside Assistance in Spontaneous, it's a great time to get teams together to be "judged" by others. Often Coaches serve as judges for other teams to give that more true experience for the kids.

January/Early February:

- Continue monitoring the needs of all of your district's teams and make sure they receive all correspondence from the Regional Director. This is a time when some teams want to give up or have conflicts arise. Check in with them and make sure you can be there to help them when tensions are high.
- The Judges' assignments and training information will be provided to them about 2 weeks before the scheduled training. Check with them to make sure they have received their assignments and will attend both the training and the tournament. Teams who do not have a trained judge represent them at the tournament are not

Michigan Odyssey of the Mind Membership Contact Manual

allowed to move on to the next level of competition, so you need to be absolutely sure your judges plan to be trained and serve. If there is a problem, contact your Regional Director immediately.

- The tournament schedule will be posted to the miodyssey.com website 2-3 weeks before the tournament. Put together an invitation to your district's students and staff to attend the competition that references teams' competition times and locations.

Late February:

- Make sure that all of your teams have items for Trading at the regional competition. These items can be provided by local businesses, parents, or can be purchased.
- Arrange for a time when all of the teams can hold a dress rehearsal for an audience. It's great when this can be a school assembly. Make sure that everyone who might be watching understands that they should not comment on anything specific that could be Outside Assistance.
- Invite the local media to the regional competition and to hype the program in your district.

Early March/Late April

- The Regional Tournament is in March. Some of your district's teams will move on in competition to the State level. It is your responsibility to make sure that they all complete their judge and volunteer registrations, (teams are automatically moved to State Finals upon receiving award) on time (\$50 late fee) and to make sure they receive all correspondence from the State Tournament Director.
- Put together a banquet for the teams to celebrate together. Some school districts award Varsity letters to High School teams. This is a great time to award those letters and congratulate teams that have received competition awards.
- Thank the Judges who served your district's teams, coaches, and any other volunteers.

Late April/May/June

- Teams that took first or second place at the State Finals will move on to World Finals in late May. Teams may need help with registration, pin and t-shirt purchases, travel information, and fundraising. Although it is not your responsibility to raise the funds, anything you can do to help them in their efforts is appropriate.

Michigan Odyssey of the Mind Membership Contact Manual

Appendix 2-Michigan Odyssey Contacts

Creativity Unlimited in Michigan is here to help you through the Odyssey of the Mind competition year. Please visit the www.miodyssey.com website for answers to most of your questions. Otherwise, please feel free to contact any of the people listed below.

BOARD MEMBERS

Association Director:

Tina Allen director@michiganodyssey.com

Association Tournament Director:

Pam Gombert statetournament@michiganodyssey.com

Treasurer:

Paula Mittner treasurer@michiganodyssey.com

Region 3 Director:

Jamie Wheelock region3@michiganodyssey.com

Region 4 Director:

Tawnyna Kokx region4@michiganodyssey.com

Region 5 Co-Directors:

Jamie Jo Sanderson & Rosie Johnson region5@michiganodyssey.com

Region 10 Director:

Karen McCombs region10@michiganodyssey.com

Region 13 Director:

Korie Crawford region13@michiganodyssey.com

State Problem Captains Representative:

Kayce Caugh ckcaugh@yahoo.com

STATE LEVEL COORDINATORS

Outreach Coordinator (help with garnering support from school administration):

Roy Stallworth rmstallworth@hotmail.com

Ambassador Coordinator (program information, school assemblies, parent presentations):

director@gmail.com

Information Coordinator (website and program information, communications):

Mike Gregory mgregory34@charter.net